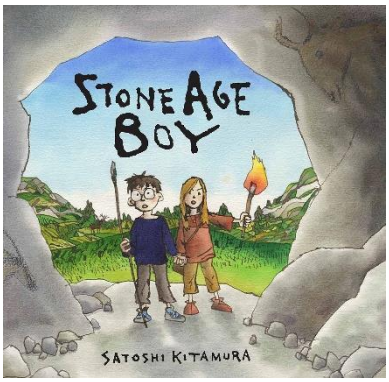
THE STONE AGE (SPRING 1)

Reading
- Identify themes in books.
- Discuss words and phrases that capture the reader's interest and imagination.
- Read range of fiction & non-fiction.
- Predict what might happen from details stated and implied.

Writing
- Write for purpose (instructions and diary entries).
- Use prefixes & suffixes in spelling.
- Write simple dictated sentences.
- Use varied rich vocabulary.
- Create simple settings & plot.
- Assess effectiveness of own and others' writing.
- Use time adverbials, imperative verbs.
- Identify and use the correct tense for purpose.



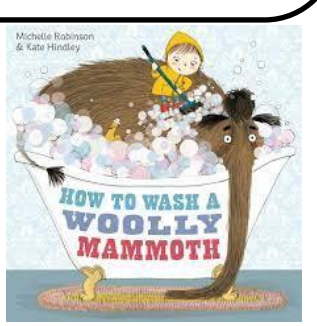
Computing (Data Handling)
- Use a simple database to enter and save and save information on a given subject.
- Follow straight forward lines of enquiry to search their data for their own purposes.
- Begin to understand that different programs (graphing, databases, spreadsheets) create graphs in different ways and are appropriate to different needs and purposes.

French (clothing)
- Explore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning of words.
- Read carefully and show understanding of words, phrases and simple writing.
- Write phrases from memory, and adapt these to create new sentences, to express ideas clearly.

PSHE (Dreams and goals)
- respect and admire people who overcome obstacles.
- Imagine how I will feel when I achieve my goal.
- Break down a goal into a number of steps to achieve it,
- Know that I can use my strengths as a learner to achieve my goal.
- Manage to feelings of frustration that may arise when obstacles occur.

RE (Hinduism)
- Identify Hindu deities and say how they help Hindus describe God.
- Listen to stories and discover the different ways Hindus worship.

Art and design (Stone Age art/Woodwork)
- Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose.
- Select from and use a wider range of tools and equipment to perform practical tasks accurately.
- Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.
- Apply their understanding of how to strengthen, stiffen and reinforce more complex structures.
- Use charcoal to recreate the style of cave artists.
- Recognise the processes involved in creating prehistoric art.



Music
-Use technology to compose and edit rhythms and melodies.
-Compose music with different structures.

Maths (Multiplication and division)
- Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.
- Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written method.

PE (Swimming and Netball)
- Play competitive games and apply basic principles of a competition.
- Swim competently, confidently and proficiently over a distance of at least 25m.
- Use a range of strokes effectively (for example, front crawl, backstroke and breaststroke).
-Pass a ball using correct technique.
-Work as team to score goals.
-Learn to pivot.

History
Stone Age to Iron Age Britain, including:
- How do we find out about the past?
- Hunter/gatherers and Stone Age clothing.
- What is the difference between new and old Stone Age?
- How did the Bronze Age change people's lives?
- Why did Iron become more popular than Bronze?

Important dates
Spellings – test on a Friday
Homework – to be shown on a Friday
PE days – Tuesday (Netball) and Thursday (Swimming)

How you can help your child at home:
1. Share their reading book regularly; develop comprehension skills – ask questions, children locate answers and justify reasons.
2. Don't forget to sign their home-school diary.
3. Practise times tables: 2x, 3x, 4x, 5x, 8x, 10x & mental addition / subtraction.
4. Practise weekly spellings.